Requirement ID	Description of Requirement Story Points	Story Points	Priority	Sprint No.
1	Choose a tech stack (languages, frameworks, etc.)	1	1	
2	Finalize basic structure and purpose of mobile application	2	3	
3	UI design and basic layout of the mobile application	5	3	
4	Partner with colleges (College login credentials parsing for Canvas and BB)	5	4	
5	Use APIs to parse Canvas/BB grades/submission status (Check availability)	8	4	
6	College login information (Getting colleges' login authentication page)	8	6	
7	Database management system	8	5	
8	Automatically retrieve assignment information from Canvas/BB using API and generate to-do list	8	8	
9	Automatically complete the to-do list and earn EXP(points) by getting grade/submission information	8	8	
10	Assignment visualizer (something like calendar) according to due dates and priority	13	7	
11	Gain EXP(points) to object based on the grade/completion	5	9	
12	[DB] End of semester, give reward to user based on the growth status of object ~top 10 or something for every department.	5	10	
13	Stone growth animations and functions	13	3	
14	Stone/Character images for each level of the character/object/stone object designs	8	3	
15	Version Control System (Git)	3	2	
16	Visualize completion and completion rate with some sort of graph	5	11	
17	Earn badges/trophy system for specific actions like "submitting every assignment at least 12 hours before" or "submitting assignments at 11:58PM twice in a row.."	3	10	